



**Application for Boards,
Commissions, and
Committees**

Board(s) of Interest _____

Date _____

PERSONAL INFORMATION

Name _____

Address _____

Telephone: Home _____ Work _____ Cell _____

Email address: _____

How long have you been a resident of the Town of Burgaw? (Residency in the Town of Burgaw is required for appointment to any Boards, Commissions, and Committees) _____

EDUCATION

Name and location of high school attended _____

Date of graduation _____

Name and location of college/university attended _____

Date of graduation _____

Type of course(s)/degree _____

EMPLOYMENT AND MILITARY EXPERIENCE

Presently employed by _____

Job title _____

Duties performed _____

If applicable, please list any dates of military service, branch, rank, and type of discharge?

CIVIC INVOLVEMENT

Please list any past or present organizations of which you are a member and any offices held within those organizations?

(1) _____

(2) _____

(3) _____

Have you ever served or are you currently a member of any Town of Burgaw board/committee/commission? _____

If yes, which board/committee/commission? _____

How long have you been a member? _____

Do you anticipate a conflict of interest by serving as a member any of the boards, committees, commissions of the Town of Burgaw? Yes No

If yes, please explain? _____

Please state the reasons you feel you are qualified for this appointment any unique qualification or prospective you may provide if chosen to serve?

TERMS AND CONDITIONS OF APPOINTMENT

I _____, agree to the following terms and conditions if appointed.

I understand that an appointment to any Town of Burgaw Boards, Commissions, and Committees will require me to be available for meetings when necessary. I understand that the information disclosed in this application may be used by the Town of Burgaw Board of Commissioners in making appointments to Boards/Commissions/Committees. Furthermore, I understand and agree that the disclosed information may be used as a news release to the media.

Signature

Date